

Instructional Technology – Instructional Game Design Certificate

The following course sequence sheet is for illustrative purposes only and should not be construed as formal academic advisement. Course selections and sequence may vary depending on course availability and counsel from your academic adviser. You should consult an academic adviser before developing an actual academic plan.

Master's Degree Graduation Check Sheet

Program of Study: Instructional Technology

eLearning Specialist Certificate

of credits required for graduation 15

Required:	Credits	
	Req	Completed
INSTTECH.553 Gamification of Learn and Instruction	3	
INSTTECH.555 Scenario-Based Learning	3	
INSTTECH.572 Introduction to Authoring	3	
INSTTECH.578 Advanced Authoring for Game Development	3	
INSTTECH.579 Instructional Game Design	3	

Total credits: _____ GPA: _____