Instructional Technology (M.S.) - Corporate Track

The following course sequence sheet is for illustrative purposes only and should not be construed as formal academic advisement. Course selections and sequence may vary depending on course availability and counsel from your academic adviser. You should consult an academic adviser before developing an actual academic plan.

Master's Degree Graduation Check Sheet

Program of Study: Master of Science in Instructional Technology

Corporate track

# of credits required for graduation: 33

Required:	Credits	
	Req	Completed
INSTTECH.550 Instructional Design	3	
INSTTECH.551 Advanced Instructional Design	3	
INSTTECH.560 Multimedia Productions	3	
INSTTECH.570 Intro to Website Development	3	
INSTTECH.572 Introduction to Authoring	3	
INSTTECH.575 Managing Multimedia Projects	3	
(one of the following four):		
INSTTECH.574 Authoring for Networks	3	
INSTTECH.576 Authoring for Mobile Devices	3	
INSTTECH.578 Authoring for Game Development	3	
INSTTECH.577 Advanced Authoring	3	
(one of the following three):		
INSTTECH.584 Online Course Design	3	

INSTTECH.585 E.Learning Concepts	3	
INSTTECH.586 Blended eLearning	3	
(one of the following two):		
INSTTECH.590 Graduate Internship	3.6	
INSTTECH.599 Graduate Thesis	3	
Electives: (two of the following):		
INSTTECH.556 Learning Theories	3	
INSTTECH.540 Tech Plan. Across the Curriculum	3	
INSTTECH.542 Tech Apps. For the Classroom	3	
INSTTECH.546 Research in Instructional Tech	3	
INSTTECH.574 Authoring for Networks	3	
INSTTECH.576 Adv. Authoring for Mobile Devices	3	
INSTTECH.578 Adv. Authoring for Game Dev.	3	
INSTTECH.579 Instructional Game Design	3	
INSTTECH.581 Special Topics	3	
INSTTECH.584 Online Course Design	3	
INSTTECH.585 eLearning Concepts	3	
INSTTECH.586 Blended eLearning	3	
INSTTECH.587 Evaluating eLearning	3	
INSTTECH.588 LMS	3	

Total credits:_____   GPA:_____